

Sci-Fi Piercer-Beam Track List

Firearm_SciFi_Piercing_Impact_Stone10.wav
Firearm_SciFi_Piercer-Beam_Cocking_01.wav
Firearm_SciFi_Piercer-Beam_Cocking_02.wav
Firearm_SciFi_Piercer-Beam_Cocking_03.wav
Firearm_SciFi_Piercer-Beam_Cocking_04.wav
Firearm_SciFi_Piercer-Beam_Cocking_05.wav
Firearm_SciFi_Piercer-Beam_Cocking_06.wav
Firearm_SciFi_Piercer-Beam_Cocking_07.wav
Firearm_SciFi_Piercer-Beam_Cocking_08.wav
Firearm_SciFi_Piercer-Beam_Cocking_09.wav
Firearm_SciFi_Piercer-Beam_Cocking_10.wav
Firearm_SciFi_Piercer-Beam_Empty_01.wav
Firearm_SciFi_Piercer-Beam_Empty_02.wav
Firearm_SciFi_Piercer-Beam_Empty_03.wav
Firearm_SciFi_Piercer-Beam_Empty_04.wav
Firearm_SciFi_Piercer-Beam_Empty_05.wav
Firearm_SciFi_Piercer-Beam_Empty_06.wav
Firearm_SciFi_Piercer-Beam_Empty_07.wav
Firearm_SciFi_Piercer-Beam_Empty_08.wav
Firearm_SciFi_Piercer-Beam_Empty_09.wav
Firearm_SciFi_Piercer-Beam_Empty_10.wav
Firearm_SciFi_Piercer-Beam_Equip_01.wav
Firearm_SciFi_Piercer-Beam_Equip_02.wav
Firearm_SciFi_Piercer-Beam_Equip_03.wav
Firearm_SciFi_Piercer-Beam_Equip_04.wav
Firearm_SciFi_Piercer-Beam_Equip_05.wav
Firearm_SciFi_Piercer-Beam_Equip_06.wav
Firearm_SciFi_Piercer-Beam_Equip_07.wav
Firearm_SciFi_Piercer-Beam_Equip_08.wav
Firearm_SciFi_Piercer-Beam_Equip_09.wav
Firearm_SciFi_Piercer-Beam_Equip_10.wav
Firearm_SciFi_Piercer-Beam_Firing_01.wav
Firearm_SciFi_Piercer-Beam_Firing_02.wav
Firearm_SciFi_Piercer-Beam_Firing_03.wav
Firearm_SciFi_Piercer-Beam_Firing_04.wav
Firearm_SciFi_Piercer-Beam_Firing_05.wav
Firearm_SciFi_Piercer-Beam_Firing_06.wav
Firearm_SciFi_Piercer-Beam_Firing_07.wav
Firearm_SciFi_Piercer-Beam_Firing_08.wav
Firearm_SciFi_Piercer-Beam_Firing_09.wav
Firearm_SciFi_Piercer-Beam_Firing_10.wav
Firearm_SciFi_Piercer-Beam_Reloading_01.wav
Firearm_SciFi_Piercer-Beam_Reloading_02.wav
Firearm_SciFi_Piercer-Beam_Reloading_03.wav
Firearm_SciFi_Piercer-Beam_Reloading_04.wav
Firearm_SciFi_Piercer-Beam_Reloading_05.wav
Firearm_SciFi_Piercer-Beam_Reloading_06.wav

Firearm_SciFi_Piercer-Beam_Reloading_07.wav
Firearm_SciFi_Piercer-Beam_Reloading_08.wav
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Firearm_SciFi_Piercer-Beam_Unequip_01.wav
Firearm_SciFi_Piercer-Beam_Unequip_02.wav
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Firearm_SciFi_Piercer-Beam_Unequip_04.wav
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Firearm_SciFi_Piercer-Beam_Unequip_06.wav
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Firearm_SciFi_Piercer-Beam_Venting_01.wav
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Firearm_SciFi_Piercer-Beam_Venting_03.wav
Firearm_SciFi_Piercer-Beam_Venting_04.wav
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Firearm_SciFi_Piercer-Beam_Venting_10.wav
Firearm_SciFi_Piercing_Impact_Ceramic01.wav
Firearm_SciFi_Piercing_Impact_Ceramic02.wav
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Firearm_SciFi_Piercing_Impact_Glass08.wav
Firearm_SciFi_Piercing_Impact_Glass09.wav
Firearm_SciFi_Piercing_Impact_Glass10.wav
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Firearm_SciFi_Piercing_Impact_Ground07.wav
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Firearm_SciFi_Piercing_Impact_Ground10.wav
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Firearm_SciFi_Piercing_Impact_Metal02.wav
Firearm_SciFi_Piercing_Impact_Metal03.wav
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Firearm_SciFi_Piercing_Impact_Metal09.wav
Firearm_SciFi_Piercing_Impact_Metal10.wav
Firearm_SciFi_Piercing_Impact_Organic01.wav
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Firearm_SciFi_Piercing_Impact_Stone02.wav
Firearm_SciFi_Piercing_Impact_Stone03.wav
Firearm_SciFi_Piercing_Impact_Stone04.wav
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